

ANTOINE BISCH

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PROFILE

All round web developer / graphic designer. Specialist in multimedia design, using a combination of creative and technical skills.

EDUCATION

- 2006-2007* *Msc Degree in Digital Media Production*
Oxford Brookes University, Oxford, England
Grade: 64.43% average.
Modules included: Computer Aided Design, Advanced Computer Aided Design, Video Production, Professional Video Production, Web publishing.
Dissertation subject: Photorealism in 3D images.
- 2005-2006* *Bsc Honours Degree in Computing*
Oxford Brookes University, Oxford, England
Grade: 57.8% average.
Modules included: Computer Graphics, Human Computer Interface, Multimedia Application Design, Logic Programming, Software Project Management...
Dissertation subject: Realisation of a website.
- 2002-2005* *DUT Informatique (Technical Degree in Computing)*
IUT2 Université Pierre Mendès France, Grenoble, France
Grade: 12.7 / 20 average. Rank: 35th on 104.
Modules included: Programming, Network Administration, System Administration, Communications, Maths, Law, Economics, Project Management...
- 2001-2002* *Baccalauréat in Science*
Lycée Pierre Beghin, Moirans, France
Baccalauréat grade (equivalent to British A level): 11.6 / 20 average.
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WORK EXPERIENCE

- Since August 2008* *Amey Plc, Oxford, UK (www.amey.co.uk)*
Web designer for the Business Improvement Team. The job involves a mixture of graphic design tasks and programming tasks. This position is developing my creative and graphical skills, mostly using the Adobe Creative Suite 4. It is also introducing me to the work environment of a big company and granting me with a good understanding of producing artwork according to branded guidelines. I have equally gained experience in coding with Actionscript 3 (Flash CS4), XML, XHTML and Javascript.
- June - November 2008* *Art Greenhouse (www.artgreenhouse.co.uk)*
I designed a website for the presentation of Anke Loewensprung's portfolio and to allow her publishing information on internet. As a freelance job, I managed the project on my own and my client has been very pleased with the outcome.
- May 2008* *Buzz Bakery, UK*
Design of 3 vector logos with Illustrator for a new product launch. Freelance work that I carried out myself, liaising with the client by email. The job was a success as I delivered a product beyond the expectations of the client.
- September 2007 - August 2008* *TJC-Global, Oxford, UK (www.tjc-global.co.uk)*
Web developer for a translating / interpreting company. Work on 6 different websites and a blog. Programming in HTML, PHP (Object Oriented), SQL, Javascript and Ajax. Job also induced contact with clients by phone and email. This position developed my technical and communication abilities such as a better understanding of the work environment in UK.

<i>June-July 2006</i>	<i>Rector, Grenoble, France</i> Industry support assistant for Rector Lesage, an industrial specialist of reinforced concrete. Job entailed heavy physical labour and required a demonstration of personal initiative, this alongside having to work different shift periods (7am-3pm, 8pm-4am, 1pm-9pm) with an assortment of differing team members.
<i>July 2005</i>	<i>Nicolo S.A., Drôme, France</i> Season apricots picking, job involved heavy physical work with a need for diligent quality assurance and long working days of up to 11 hours.
<i>April-June 2005</i>	<i>SARL Tchi-Tcha, Grenoble, France (www.tchi-tcha.com)</i> Work placement in a web communication agency. Job required programming in Flash (Actionscript 2.0), HTML, PHP and SQL to implement a CMS along with implied publishing tasks using Photoshop and Illustrator. This job provided me a wealth of technical experience and the opportunity to play my part working within a real professional team on a variety of projects. It was important that the team effort was efficient and smooth running to ensure deadlines and clients' briefs were met. This was also my first professional approach with multimedia design work.

SOFTWARE KNOWLEDGE

<i>Adobe Photoshop CS4</i> <i>The Gimp</i>	Creation of graphics, photo postproduction and montage, composition with different layers, creation of design for websites (style web 2.0), drawings with graphic tablet.
<i>Adobe Illustrator CS4</i> <i>Corel Draw X3 / X4</i> <i>Inkscape</i>	Creation of logos, conception of layouts, posters and presentations, vectorization of images and hand wrote text, drawings with graphic tablet.
<i>Adobe Flash CS4</i>	Utilisation in several digital projects (interactive maps, creative dashboards, animations, websites...) Creation of a painting tool to decorate a snowboard using the design API primitives.
<i>Autodesk 3DSMax</i>	Conception of a skate park, animation of a skateboard in the skate park. Realisation of photorealistic images, rendering with Mental Ray.
<i>Solidworks</i>	Conception of technical parts and animation of the construction of a skateboard.
<i>Adobe Premiere Pro</i> <i>Avid Newscutter</i>	Video edition of more than 10 video projects.
<i>Adobe Audition</i>	Sound edition for video projects, when required.
<i>Microsoft Office</i>	Daily use of Microsoft Office package 2003 and 2007.

SPOKEN LANGUAGES

<i>French</i> Native	<i>English</i> Fluent	<i>Spanish</i> Medium
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ACTIVITIES AND INTERESTS

<i>Filming</i>	I have worked on several video projects, from scripting to post production. Mainly producing documentaries to promote local artists or cover events. Currently working on a short movie.
<i>Photography</i>	I like to take stills as a hobby. I enjoy close ups and compositions. I sometimes post product my pictures in Photoshop.
<i>Others</i>	Digital arts, drawing, kendo, swimming, snowboarding, djjing, reading, bungee.